# DIGIPLEX PROGRAMMING HELP GUIDE <br> <br> DIGIPLEX EVO48-192 

 <br> <br> DIGIPLEX EVO48-192}

## Entering Programming Mode

1) Press and hold the [0] key
2) Enter your [Installer Code] (default-000000)
3) Enter 4-digit [section] you wish to program
4) Enter required data

While in a Section one can press CLEAR and you will move one step back in programming.
You can now Enter any other Section or by pressing CLEAR again you will exit Programming Mode.

## Zone Programming ${ }_{\mathrm{Pg} .9}$

Section [0400] is accessible only when using EVO641 and EVO641R keypads. Without section [0400], you can only program the first 96 zones of the system using sections [0001] to [0096] for the zone's serial number and input, sections [0101] to [0196] for zone parameters, sections [0201] to [0296] for report codes and sections [0301] to [0396] for zone labels. In addition, with a EVO48 panel, you can only program the first 48 zones with or without section [0400].


exit the zone programming menus. Press [ENTER] before pressing clear to save your modifications.

## Wireless Zones

Wireless detectors all have a six digit serial number. These serial numbers need to be assigned to a MG-RTX3(tranceiver) as inputs. Each MG-RTX3 have 32 inputs, thus with each MG-RTX3 fitted to an EVO one can install 32 wireless zones ( $6 \times$ MG-RTX3 $=192$ zones).
To assign wireless inputs to a MG-RTX one must enter Module Programming. ( the MG-RTX is a module)

1) Press and hold the [ 0 ] key
2) Enter your installer code (Default $=000000$ )
3) Enter section 4003
4) Enter the 8 -digit MG-RTX serial number. (now you are in the module's programming)
5) Enter module section 101 for input 001 (to - 132 for input 032)
6) Fill in the 6-digit detector serial -or press the tamper switch on the wireless detector

After the inputs have been created they can be assigned to zones the same as any other input. Now refer back to zone programming.

## Keyswitch numbering

Section [0501] to [0532] represent keyswitches 1 to 32
respectively. This feature allows you to assign a keyswitch to an addressable or hardwired detection device.

Enter 3- digit [INPUT NUMBER] of Module to which keyswitch is connected.

## Keyswitch parameters

Section [0601] to [0632] represent keyswitches 1 to 32 respectively. This feature defines the keyswitch's partition assigment and arming method.

> | Keyswitch |
| :--- |
| Partition Assignment |
| $\mathbf{0}$ - Not assigned to a partition (default) |
| 1- Keyswitch Assignment to Partition 1 |
| 2 - Keyswitch Assignment to Partition 2 |
| 3 - Keyswitch Assignment to Partition 3 |
| 4 - Keyswitch Assignment to Partition 4 |
| 5 - Keyswitch Assignment to Partition 5 |
| 6 - Keyswitch Assignment to Partition 6 |
| 7 - Keyswitch Assignment to Partition 7 |
| 8 - Keyswitch Assignment to Partition 8 |

## Keyswitch Definitions

0 - Disabled (default)
1 - Momentary Keyswitch (pulsed)
2 - Maintained Keyswitch (latched)
3 - Generates a Utility Event Event on Open
4 - Generates a Utility Event Event on Open and Close

Keyswitch Options (default: all Off) [3] - Disarm Only
[4]- Off = Disarm
On = Disarm only if Stay/
Instant armed
[5] - Arm Only
[6] - * Stay Arming
[7] - * Force Arming
[8] - * Instant Arming

* Select only one. If all Off'

Keyswitch will regular arm


Section (3035) will automatically fill in the report codes for Keyswitch Arm/Disarm or they could be filled in individually at sections (0701) to (0832).Pg.20

## Panic Input

The above mentioned KEYSWITCH inputs may be programmed as a Panic, Medical or Fire input. These inputs will follow the Auxiliary Panic inputs enabled as shown below. After assigning a input in any position at section (0501) to (0532) the Panics are defined at sections (0601) to (0632) as follow:

Example: Section (0601) First Digit (5) Second Digit (1) Then enable Options 1 to 8

| Section | 5-Always | 1-Panic <br> 2-Medical <br> 3-Fire | Select Partition <br> Assignment |
| :---: | :---: | :---: | :---: |
| $[\mathbf{0 6 0 1 ]}$ | - | - | 12345678 |
| $[\mathbf{0 6 0 2 ]}$ | - | - | 12345678 |

Partition Panic Alarm Options NB! the below mentioned options must be enabled for the above mentioned input to work on the required partition.

|  |  | $\begin{gathered} \text { Partition } 1 \\ \text { [3123] } \end{gathered}$ |  | $\begin{gathered} \text { Partition } 2 \\ \text { [3223] } \end{gathered}$ |  | $\begin{gathered} \text { Partition } 3 \\ \text { [3323] } \end{gathered}$ |  | $\begin{gathered} \text { Partition } 4 \\ \text { [3423] } \end{gathered}$ |  | $\begin{gathered} \text { Partition } 5 \\ \text { [3523] } \end{gathered}$ |  | $\begin{gathered} \hline \text { Partition } 6 \\ \text { [3623] } \end{gathered}$ |  | $\begin{gathered} \hline \text { Partition } 7 \\ \text { [3723] } \end{gathered}$ |  | $\begin{gathered} \hline \text { Partition } 8 \\ \text { [3823] } \end{gathered}$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Option | ( = Default Setting) | OFF | ON | OFF | ON | OFF | ON | OFF | ON | OFF | ON | OFF | ON | OFF | ON | OFF | ON |
| [1] | Panic 1 (Keys 1 \& 3)Panic |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [2] | Panic 2 (Keys 4 \& 6)Medical |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [3] | Panic 3 (Keys 7 \& 9)Fire |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [4] | Panic 1 Alarm Type (OFF = Report Only; ON = Audible Alarm) |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [5] | Panic 2 Alarm Type (OFF = Report Only; 0 N $=$ Audible Alarm) |  | $\square$ |  | $\square$ |  | $\square$ |  | ■ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [6] | Panic 3 Alarm Type (OFF = Report Only; ON = Fire Alarm) |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [7] | Always Report Disarming (OFF = Always; $0 \mathbf{N}=$ Only After Alarm) |  | $\square$ |  | $\square$ |  | $\square$ |  | - |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |
| [8] | Auto-Force on Regular Arming |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |  | $\square$ |

Remember to fill in the Special Reporting codes for reporting in sections (3930) to (3932). PGM Activation for Radio could be achieved with PGM Event group 030 (pg.24).

## Timings

1) Press and hold the [0] key.
2) Enter your INSTALLER CODE
3) Enter the Timer SECTION NUMBER.
4) Fill in desired 3 digit timer. Example 030 for 30 seconds. When you fill in the last digit the time will be saved and the programming will move onto the next section or ask you to fill in a new section. One does not have to press ENTER after a time has been filled in.

Common Partition Timers Pg. 43

| Description <br> Decimal Values from 000 to 255 |  | $\begin{aligned} & \text { tion } 1 \\ & \text { Data } \end{aligned}$ | Partition 2 <br> Section | Partition 3 <br> Section | Partition 4 Section | Partition 5 Section | Partition 6 <br> Section | $\begin{array}{\|c\|} \hline \text { Partition 7} \\ \text { Section } \end{array}$ | Partition 8 <br> Section |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Exit Delay Timer <br> (Data $\times 1$ second; Default $=060$ seconds) | [3108] | I- | [3208] | [3308] | [3408] | [3508] | [3608] | [3708] | [3808] |
| Entry Delay 1 <br> (Data $\times 1$ second; Default $=030$ seconds) | [3111] | $11-$ | [3211] | [3311] | [3411] | [3511] | [3611] | [3711] | [3811] |
| Entry Delay 2 <br> (Data $\times 1$ second; Default = 060 seconds) | [3112] | 1 | [3212] | [3312] | [3412] | [3512] | [3612] | [3712] | [3812] |
| Bell Cut-off Timer (Data $\times 1$ minute; Default = 4 minutes) | [3113] | 11 | [3213] | [3313] | [3413] | [3513] | [3613] | [3713] | [3813] |
| Special Arming Exit Delay (Keyswitch, auto arming,Winload etc.) | [3130] | 1_1_ | [3230] | [3330] | [3430] | [3530] | [3630] | [3730] | [3830] |

Dialer Timers Pg. 39
Auto-Arm Times Pg. 42
No Movement Auto Arming Schedule Pg. 47

## Options

1) Press and hold the [0] key.
2) Enter your INSTALLER CODE (Default: 000000)
3) Enter the Option SECTION NUMBER.

Dialer Options Pg. 38
4) Turn desired Options 1 to 8 ON or OFF by pressing on that digit.

Other Options Pg. 38-40
The corresponding number will lite up on the Keypad. To Disable an
Partition Options Pg.43-47 Option press on a lit digit.
5) Press the ENTER key

You will automatically be in the next Section. Change the data or press
CLEAR and enter another Section.

| Example: System Options Pg.36, 37 |  |  | = Default setting |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| SECTION [3031] : Partition Options 1 | OFF | ON |  | ON [3032] : Partition Options 2 | OFF | ON |
| [1] Partition 1 | $\square$ Disabled | Enabled | [1] | Bell/siren output in partition 1 | $\square$ Disabled | Enabled |
| [2] Partition 2 | Disabled | $\square$ Enabled | [2] | Bell/siren output in partition 2 | Disabled | $\square$ Enabled |
| [3] Partition 3 | Disabled | $\square$ Enabled | [3] | Bell/siren output in partition 3 | Disabled | $\square$ Enabled |
| [4] Partition 4 | Disabled | $\square$ Enabled | [4] | Bell/siren output in partition 4 | Disabled | $\square$ Enabled |
| [5] Partition 5 (EVO192 only) | Disabled | $\square$ Enabled | [5] | Bell/siren output in partition 5 | Disabled | $\square$ Enabled |
| [6] Partition 6 (EVO192 only) | Disabled | $\square$ Enabled | [6] | Bell/siren output in partition 6 | Disabled | $\square$ Enabled |
| [7] Partition 7 (EVO192 only) | Disabled | $\square$ Enabled | [7] | Bell/siren output in partition 7 | Disabled | $\square$ Enabled |
| [8] Partition 8 (EVO192 only) | Disabled | $\square$ Enabled | [8] | Bell/siren output in partition 8 | Disabled | $\square$ Enabled |

## Programmable Outputs pg. 21



Check the PGM Programming list from page 22 to 27
Note! For Panic and Burglary Radio triggers you need PGMs to pulse, thus
PGM 2 and 3 need to follow the PGM Timer and not the Deactivation Event.

Section Data
PGM1 Delay [0918] ___ ( 001 to $255 \times 1 \mathrm{sec} . / \mathrm{mins}$. PGM2 Delay [0928] $\overline{0} / \overline{0} / \frac{2}{2}$ ( 001 to $255 \times 1 \mathrm{sec} . / \mathrm{mins}$.) PGM3 Delay [0938] $\underline{0} / \underline{0} / \underline{2}$ ( 001 to $255 \times 1 \mathrm{sec} . / \mathrm{mins}$.) PGM4 Delay [0948] __ ( 001 to $255 \times 1 \mathrm{sec} . / \mathrm{mins}$.) PGM5 Delay [0958] _____( 001 to $255 \times 1 \mathrm{sec}$./mins.)

## PGM Options

|  |  | PGM1 <br> [0919] |  | $\begin{aligned} & \text { PGM2 } \\ & \text { [0929] } \end{aligned}$ |  | $\begin{aligned} & \text { PGM3 } \\ & \text { [0939] } \end{aligned}$ |  | PGM4 [0949] |  | PGM5 <br> [0959] |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Option | ( = Default Setting) | OFF <br> Disabled | ON <br> Enabled | OFF <br> Disabled | ON <br> Enabled | OFF <br> Disabled | ON <br> Enabled | OFF <br> Disabled | ON <br> Enabled | OFF <br> Disabled | ON <br> Enabled |
| [1] | PGM Deactivation After (OFF = Deactivation Event; ON = PGM Timer) |  | $\square$ | $\square$ |  | $\square$ |  |  | $\square$ |  | $\square$ |
| [2] | PGM Base Time (OFF = Seconds; ON= Minutes) |  | $\square$ |  | $\square$ |  |  |  | $\square$ |  | $\square$ |

## Other Programming

Setting the Time and Date:

1) Enter the [Master Code] (default-1234)
2) Press the [TBL] key
3) Press the [8] key
4) Enter the Time and Date.

Changing the Installer Code

1) Press and hold the [0] key
2) Enter your [Installer Code] (default-000000)
3) Enter section [1000]
4) Enter the new Installer Code

## Installer Function Keys

To access the installer functions, press and hold the [0] key, enter the [INSTALLER CODE], and then press the KEY below:
[stay] Test Report: Sends the "Test Report" report code programmed in section [3902] to the monitoring station.
[FORCE] Call WinLoad Software: Will dial the PC telephone number programmed in section [3010] in order to initiate communication with a computer using the WinLoad software.
[ARM] Answer WinLoad Software: Will force the control panel to answer a call made by the Monitoring Station that is using the WinLoad software.
[DISARM] Cancel Communication: Cancels all communication with the WinLoad software or with the Monitoring Station until the next reportable event.
[MEM] Installer Test Mode: The installer test mode will allow you to perform walk tests where the bell or siren will squawk to indicate opened zones. Press the [MEM] button again to exit. Partitions cannot be armed if the Installer Test Mode is enabled.
[TRBL] Start Module Scan: The keypad will display the serial number of each module on the combus.
[ACC] Combus Voltmeter: To verify if the combus is supply ing sufficient power, press and hold the [0] key, enter the [INSTALLER CODE] and press the [ACC] button. A reading of 12.3 V or lower at the panel's service keypad connector indicates that the voltage is too low. The voltage may drop during the control panel battery test.

## Usefull Sections

[4000] - Displays the serial numbers of Panel and all Modules connected to the panel, use [ ] and [ ] to scroll.
[4001] - Reset a module's programming by entering its serial number.
[4002] - Locate/Unlocate a module by entering the serial number the module's Locate LED will flash.
[4003] - Module Programming Mode, by entering the serial number of a module one can program the module.
[4004] - Module data broadcasting can be done from here. First enter the source module's serial number then the other same type and version modules serial number/s. Press [ACC] to start transfer.
[4005] - Quick module scanning will erase any module removed from panel from its memory.
[4006] - Module Scanning that is the same as above, but you can add modules newly connected to the bus.

## Dialer Settings

To Enable the Panel for telephone reporting you need to do the following:

1) While in Programming Enable Option 3 in Section [3036].
2) Then enter the client's Account number in Section [3061]. Note to enter the same account number in Sections [3062] to [3068] if more than 1 Partition is used
3) Enter 5555 in section [3070] to make sure you are using the Contact ID format. Make sure the control room set the client up with the same format.
4) Enter the base telephone number in section [ 3071]. Press ENTER when you get to the last digit.
5) Go to section [4032] and then [4037]. This will fill in all the Zone and Trouble reporting codes. If it is a business, go to section [4033] and [4035] as well.

## Account Numbers

MSTN = Monitoring Station Telephone Number
Section Data - Hex Value (0000-FFFF)
Description
[3061] _______ (if less than 4 digits, press [ENTER])

Account Number 0000
[3062] Partition 2 [3063] Partition 3 [3064] Partition 4 [3065] Partition 5 [3066] Partition 6 [3067] Partition 7 [3068] Partition 8
Reporting Formats

| Section |
| :--- |
| [3070] |

0-Ademco slow/iption
REPORTING FORMATS FOR TELEPhone numbers 1 to 4 Use the same format for each number. Only the pager format can be used with other reporting formats.

Section Data (Press [ENTER] if less than 32 digits) Description
 [3072] Second Base Number [3073] Third Base Number [3074] Fourth Base Number

| Special Telephone Number Keys |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1. unction | LCD | Grafica | Function | LCD | Grafica |
| * | [STAY] | [\#] <br> (press key until desired letter/symbol appears) | Clear | [CLEAR] | Left action key (Clear) |
| \# | [FORCE] |  | Delete | [TRBL] |  |
| Switch to Tone Dialing (T) | [ARM] |  | Delete from cursor to the end | [ACC] |  |
| Wait for second dial tone (W) | [DISARM] |  | Insert space | [MEM] |  |
| 4-second pause (P) | [BYP] |  | Dial 9 for outside line | 9+[STAY] |  |

## Automatic Report Code Programming

When using Contact ID or SIA Reporting formats (section [3070] on page 36), default report codes can be programmed automatically. After automatic defaults are set, they can be changed and the remaining report codes can be set manually
Section
Description
Resets all the report codes from sections [0201] to [0296], [0701] to [0832],
[4030]
All Report Codes Reset to 00 [2001] to [2199] and [3900] to [3999] to 00
[4031] ALL REPORT CODES RESET TO FF [0201] to [0296], [0701] to [0832], [2001] to [2199] \& [3900] to [3999]
[4032] Zone Alarm/Alarm Restore and Zone Tamper/Tamper [0201] to [0296] Restore Report Codes
[4033] User/Keyswitch Arming \& Disarming Report Codes [0701] to [0832], and [2001] to [2199]
[4034]
[4035]
[4036]
[4037] SPECIAL CODES
[3900] to [3909] Special Arming/Disarming Report Codes [3910] to [3929] Special Alarm Report Codes
Trouble \& Trouble Restore Report Codes
[3930] to [3939]
[3940] to [3999]

## VDMP3

Voice dialer module

Select the following options to enable voice reporting and arm/disarm function.
Enable
Functions
[3090]
[1] Arm/disarm (default 1 and 2 ON

Program up to 8 telephone numbers which will be called in sequence in the event of an alarm. Telephone numbers should be programmed in priority sequence as the VDMP3 will start with telephone number 1. For extra key functions, see Special Telephone Number Keys on page 40.
Telephone
Numbers
[3091] [3091] Telephone number 1 [3095] Telephone number 5 to [3092] Telephone number 2 [3098] [3093] Telephone number 3
[3094] Telephone number 4

3096] Telephone number 6
3097] Telephone number 7
[3098] Telephone number 8

| $3$ <br> Enable |  | Choose which telephone numbers will be enabled for each partition in your system. Options [1] to [8] represent telephone numbers 1 through 8. <br> (Default: Telephone number 1 is enabled for all partitions.) |
| :---: | :---: | :---: |
| Numbers | $\begin{gathered} {[3133]} \\ \text { to } \\ {[3833]} \end{gathered}$ | [3133] Partition 1 [1] to [8] [3533] Partition 5 [1] to [8] <br> [3233] Partition $2[1]$ to [8] [3633] Partition 6 [1] to [8] <br> [3333] Partition 3 [1] to [8] [3733] Partition 7 [1] to [8] <br> [3433] Partition 4 [1] to [8] [3833] Partition 8 [1] to [8] |
| 5 <br> Enable <br> Features <br> (PGM) | [3087] | Features in this section correspond to utility key PGMs in the EVO control panel. For more information, see Feature Activation (PGMs). <br> Options [1] to [8] represent features 1 to 8 (default: OFF) | partition in your system. Options [1] to [8] represent telephone numbers 1 through 8

(Default: Telephone number 1 is enabled for all partitions.) [3133] [3133] Partition 1 [1] to [8] 3633] Partition 6 [1] to [8] 3733] Partition 7 [1] to [8]
[3833] Partition 8 [1] to [8]

Features in this section correspond to utility key PGMs in the EVO control panel. For more information, see Feature Activation (PGMs)
[3087] Options [1] to [8] represent features 1 to 8 (default: OFF)

## Remote Control Programming

1) First assign the remote to a user in User Code Programming.
2) Go to section[2900] and choose your remote button functions:(18) (20)

3) At Section[2940] enter (00)


## Access Control

Programming Overview:
Steps 1, 2 and 6 are the MINIMUM requirement to program Access Control:

1. Enable Access Control in section [3038] option [1].
2. Assign the Doors in sections [2201] to [2232] by entering the DGP-ACM12 or access keypad's serial number for each door.
3. Optional: Create up to 15 Access Levels in sections [2601] to [2615]. Assign certain combinations of doors to a level or levels 01 to 15.

These Access Levels could then be assigned to Users in User Code Programming( Step 7: Default = $00=$ User have access to all doors).
4. Optional: Create up to 32 Access Schedules in sections [2401] to [2432]. Assign different time periods for access next to each schedule.

These schedules could then be assigned to Users in the User Code Programming (Step 7: Default $=00=$ User have access at all times).
5. Optional: Enter Holidays in sections [2710] to [2712], which will disallow access o those days unless $(\mathrm{H})$ is selected next to the user's Level.
6. Program the User Codes( Pg. 12 User manual or above in this guide steps 7 to 9).

NB! The Access module is set to Partition 1 on default. To change this enter Module Programming (section [4003] Pg. 3 in this guide) and change this in section [001] .

